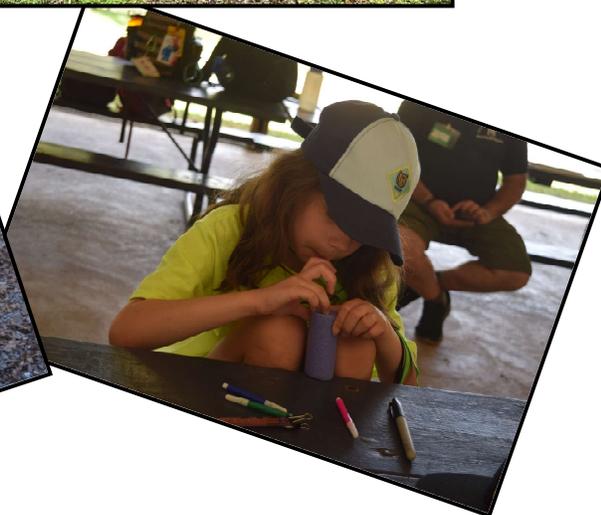
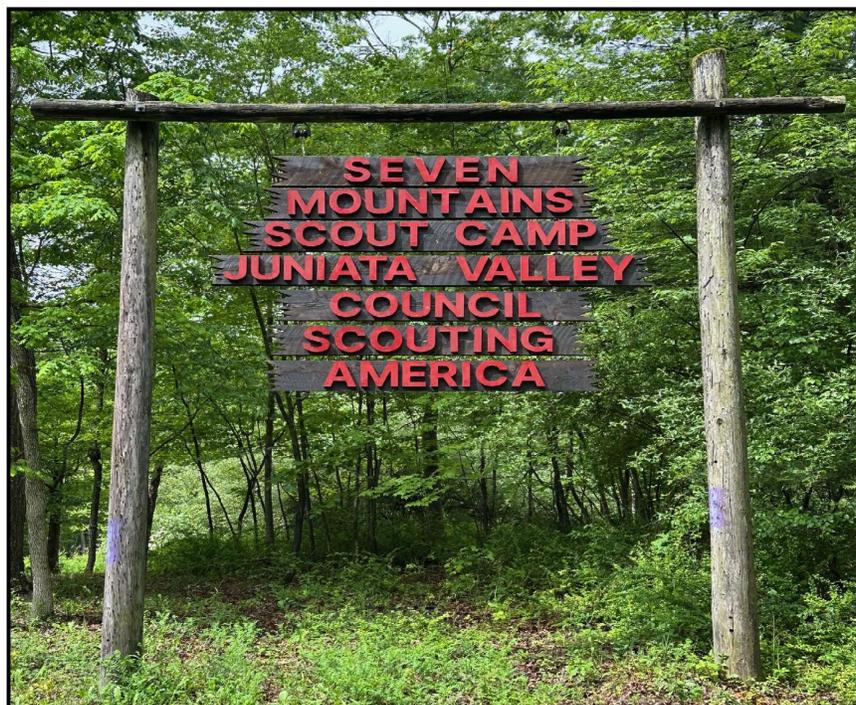


2026 Cub Scout Summer Camp Leader's Guide



Seven Mountains Scout Camp

227 Sand Mountain Road
Spring Mills, PA



Last Revised: **December 31, 2025**

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BOY SCOUTS OF AMERICA®

JUNIATA VALLEY COUNCIL

January 2026

SA Unit Leaders,

Welcome to the 2026 summer camp season at Seven Mountains Scout Camp. Scout camp is quickly approaching, and we hope that you are looking forward to it just as much as we are! The staff can't wait to have everyone back at Seven Mountains Scout Camp to enjoy a summer full of fun! Summer camp is one of the most rewarding and memorable experiences for a Scout and their families. We offer a variety of camping options for the entire family!

For the most up to date information on camp please visit our website at www.sevenmountainsscoutcamp.org. There you can find all the details on this year's camp program. On the site you can also see a digital copy of the leader's guides as well as all current information on summer camping activities for the year.

At this point your Scouts should have all received or will receive their Summer Camp Informers and information on JVC's Spring Sale fundraiser that should be getting the camp excitement started in your unit.

We are continuing to ask Unit Leaders and Scouts to assist us in keeping everyone healthy by maintaining high levels of personal sanitation in your units through proper hand washing, regular bathing, and disclosing any recent or current illness when checking into camp. Remember "Every Day is Shower Day"! We are committed to providing the safest and most effective camping experience possible for your units.

As a reminder it is mandatory that all leaders have current YPT training prior to attending camp. Additionally, the policy regarding adults at resident camps requires that all adults attending an overnight Scouting activity must be a registered leader in Scouting America having completed required background checks and Youth Protection. Please remember that as a SA Volunteer you are a mandated reporter, and as such you must report any suspected abuse to the State and to SA. These policies are intended to keep our Scouts safe. Leaders are also reminded that all Scouts and Scouters who are in camp are required to have an up-to-date health history and physical examination form. Anyone staying longer than 24 hours must have Part C of the form completed by their medical provider.

Since 1934, Seven Mountains Scout Camp has been the outdoor laboratory of Scouting for the Juniata Valley Council – the setting where Scouting lives beyond the weekly meeting place of your Den, Pack, Patrol or Troop. It is the place where Scouting Magic happens, where leadership is learned and displayed, where fun and learning meet together and where self-confidence and respect for others and our planet is built.

Seven Mountains is ready for your summer adventure – Cubs and Scouts, boys and girls. Now is the time for you to get ready for your summer adventure! Again, we welcome you to Seven Mountains Scout Camp. We're looking forward to a great season and all the fun your Scouts will have at camp. Please feel free to contact us with any questions or concerns prior to or during your stay here at Seven Mountains.

Yours in Scouting,

Charlie Harklerode

Charlie Harklerode
Camp Director

Joshua Gurtner

Joshua Gurtner
Program Director

GETTING TO CAMP

Seven Mountains Scout Camp
227 Sand Mountain Rd
Spring Mills PA 16827

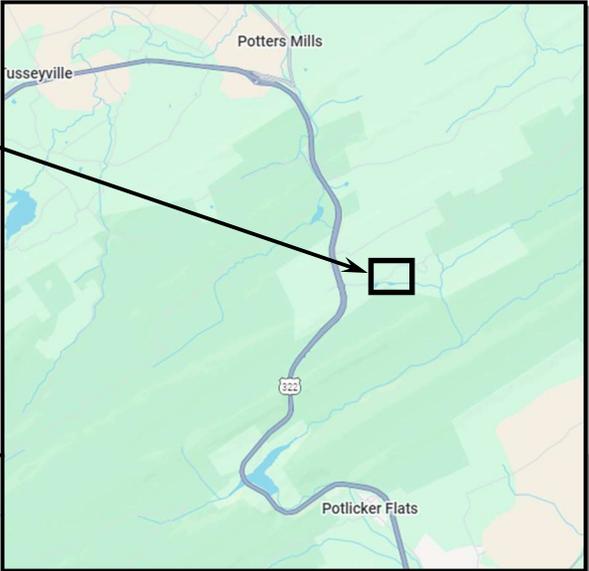
From the East

Take Route 322 west toward State College
Watch for Sign for Poe Paddy/Poe Valley State Parks
(After Milroy Exit and Crossing Seven Mountains)
Right Turn on Sand Mountain Road Exit
Parking on Left (Approx. 1/2 mile)

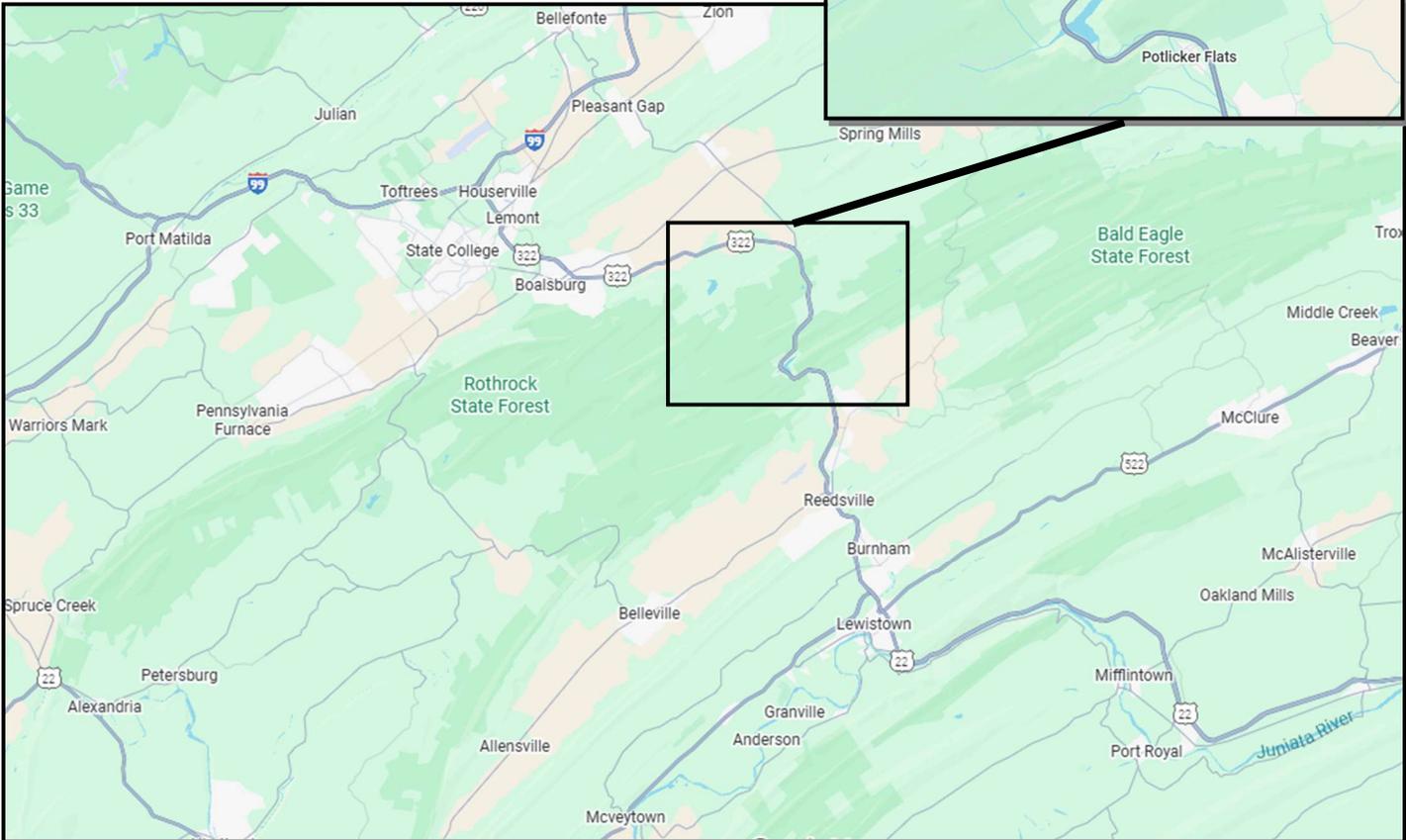
From the West

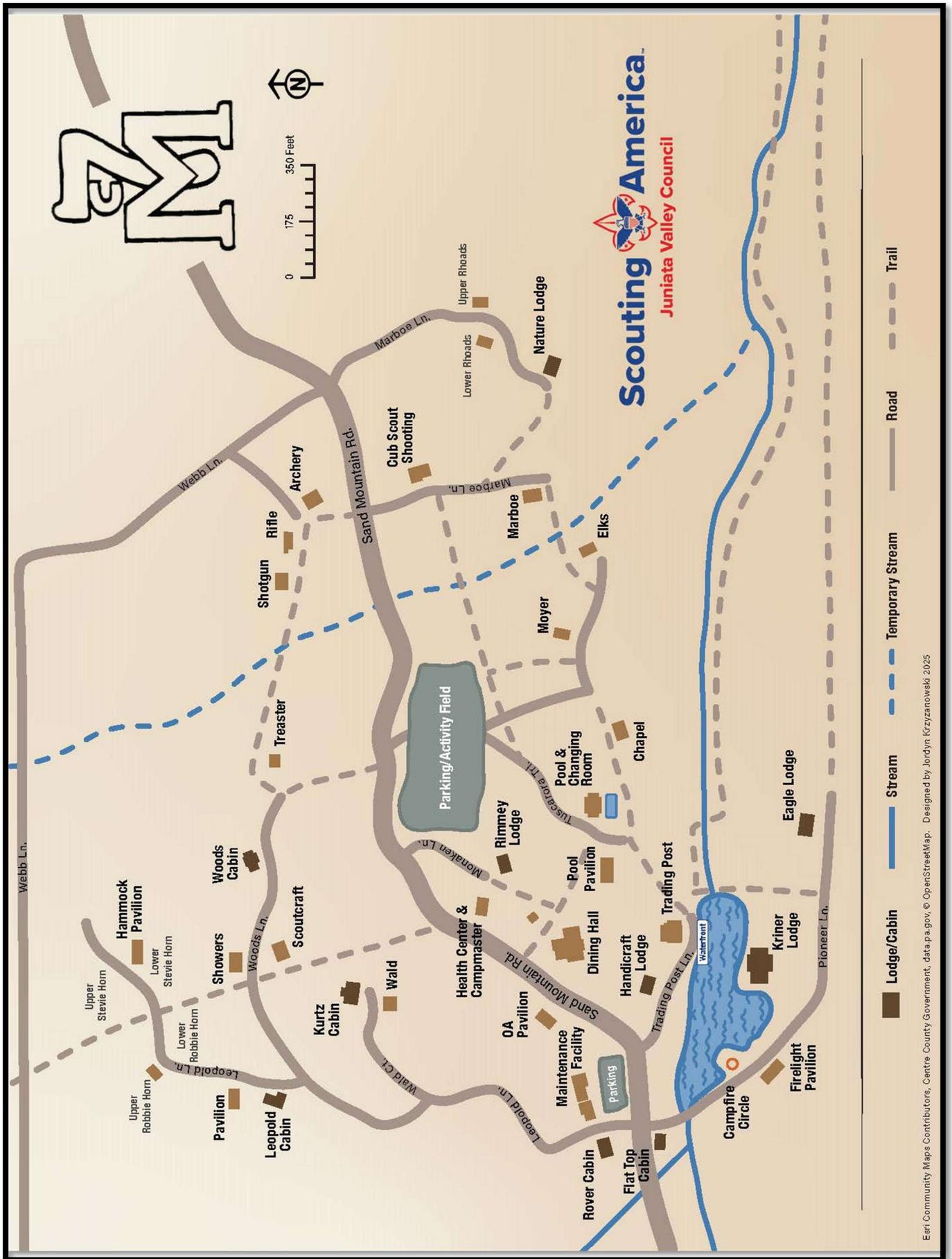
Take Route 322 east toward Lewistown
Watch for Sign for Poe Paddy/Poe Valley State Parks
(After SR 144 Interchange in Potters Mills)
Right Turn onto Sand Mountain Road Exit
Loop over SR 322. Turn Right at First Stop Sign and
Left at Second Stop Sign.
Parking on Left (Approx. 1/2 mile)

Seven Mountains Scout Camp



Coordinates: 40.76439454016083, -77.60604705767055





Esri Community Maps Contributors, Centre County Government, data.pa.gov, © OpenStreetMap, Designed by Jordyn Krzyzanowski 2025

CAMP REGISTRATION

Camp Sessions

Cub Scout Day Camp: June 28 - July 1
 Cub Scout Family Overnight Camp: June 28 - June 30
 Cub Scout Resident Camp: June 27- July 1

**Cub Scout Day Camp
Fee Structure**

Youth

Discount Fee: \$57/day or \$228/wk
If Paid before May 1, 2026
 Regular Fee: \$70/day or \$280/wk
If Paid before June 1, 2026
 Late Fee: \$75/day or \$300/wk
If Paid On or After June 1, 2026

Adult

Adults participating in the Day Camp Program will need to pay \$10.00 for each day attending to cover Lunch.

**Cub Scout Family
Overnight Camp Fee
Structure**

Youth

Discount Fee: \$36/day
If Paid before May 1, 2026
 Regular Fee: \$36/day
If Paid before June 1, 2026
 Late Fee: \$51/day
If Paid On or After June 1, 2026

Adult

The Youth registration covers the first Adult fee for the program. Additional family members are welcome to accompany scouts and will be charged \$10.00 per person per meal attended.

**Cub Scout Resident Camp
Fee Structure**

Youth

Discount Fee: \$384.00
If Paid before May 1, 2026
 Regular Fee: \$424.00
If Paid before June 1, 2026
 Late Fee: \$463.00
If Paid On or After June 1, 2026

Adult

Adults involved in the Webelos Resident Program will need to pay \$100.00. This fee covers all meals during the program. Adult Participation is required for Resident Camp

Multiple Scout Discount

A special discounted rate is available to families sending more than one Scout to camp.

The discounted rate is given to the Scout going to the lower level program:

For Example: Scouts BSA Registration pays the full fee and Day Camp Registration receives the discounted rate.

Second Scout Discount

A 10% multiple sibling discount is available for sibling registrations consisting of 2 or more days. In the event that the siblings are attending two different Seven Mountains programs, the discount will be applied to the camp of the younger Scout.

Second Scout Discount

A 10% multiple sibling discount is available for sibling registrations consisting of 2 or more days. In the event that the siblings are attending two different Seven Mountains programs, the discount will be applied to the camp of the younger Scout.

Second Scout Discount

Discount Fee: \$346.00
If Paid before May 1, 2026
 Regular Fee: \$384.00
If Paid before June 1, 2026
 Late Fee: \$417.00
If paid On or After June 1, 2026

Registration Methods

Online Registration:

Packs, Dens and Individual Scouts will be able to register for camp and individual programs online through BlackPug. Online registration can be found under the calendar event for your week of camp on the Council website: <https://scoutingevent.com/?OrgKey=BSA497> or from the Summer Camp Registration on the Seven Mountains Scout Camp website: <https://www.sevenmountainsscoutcamp.org/index.php/summer-camp/>. Online payment will also be available for those using online registration. The registration link is currently active. Instructions for creating an ID and password are available on the registration website.

Paper Registration:

Although on-line registration is strongly encouraged, Packs and individual scouts will also be able to submit paper registrations to the Council Office. Your unit will need to submit a roster of youth and adults attending and payment. The required forms are available on the camp website under the “Summer Camp” – “Register” section. All paper registrations will need to be entered into Blackpug by Council staff so please allow adequate time for processing.



Council Campers:

Is your Pack not planning to attend camp this summer? Do you have families that cannot attend with the group? Please make sure that they know they can attend camp on their own. Scouts may choose to contact local packs to discuss camping with them. Otherwise, advanced notice to the Council Office will enable us to connect these scouts with another unit in advance of coming to camp and give these Scouts the best camping experience possible.

Refund Policies (Approved October 24, 2007)

Cub Scout Day, Cub Scout Resident and Scouts BSA Summer Camps Refund Policy:

1. All requests must be made in writing and received by the Juniata Valley Council Service Center at least two weeks prior to the start of the camp.
2. Any last-minute refunds will only be given for extenuating circumstances (i.e. death in the family, major illness).
3. Refunds will not be given for a change of mind, vacation plans, summer school, extended sport schedules, or no shows.
4. Refunds will not be given once the session of camp has begun.
5. Fees may be transferred from one Scout to another within the same unit.
6. Because many expenses occur 6 weeks prior to the start of camp, the Juniata Valley Council reserves the right to withhold an administrative fee as follows:
 - a. Cub Scout Resident or Scouts BSA Summer Camp = \$75.00 per person for any refund given
 - b. Cub Scout Day = \$25.00 per person for any refund given
7. Any refund will be issued by check, normally within two weeks of the request and made payable to the name listed on the receipt.

Camperships and Financial Assistance

The purpose of the Juniata Valley Council, SA Campership Fund is to provide assistance to Scouts, who would otherwise not be able to afford the cost of attending a Juniata Valley Council Summer Camping program. These applications are confidential and are reviewed by a volunteer committee. Consideration will be given to those whose units participate in the Annual Friends of Scouting Campaign, Fall Popcorn Sale and whether the Scout participates in any supplemental fundraising opportunities to help him raise funds for camp.

A typical campership *may be up to fifty-percent (50%)* of the discounted camp fee. In exchange for the campership, the Scout may be asked to provide some service to the council or camp and write a thank-you note to a contributor. The required forms are available on the camp website under the “Summer Camp” – “Register” section.

Important Dates

Campership Forms Due:
April 1, 2026

Spring Fundraiser Orders and Money Due:
March XX, 2026, at 5:00 pm

Order Delivery:
Week of April XX, 2026

The Campership Fund is available only to Scouts registered in the Juniata Valley Council who are attending Seven Mountains Scout Camp.

Earn Your Way to Camp



This Spring we will continue to offer the *Earn Your Way to Camp Spring Sales* of **Gertrude Hawk Chocolates** for any Scout that would like to participate. This sale will be run through the JVC Office and the funds can be made available to the Scouts for Summer Camp programs and other Scout Shop items. Scouts will earn commission on all sales. Every Scout should receive information on the sale by mail in **early February 2026**. Sales end and all forms/payment will be due to the Council office on **Monday, March XX, 2026**. If you do not receive an order form or have further questions regarding this opportunity, please contact Doug Baker at the Juniata Valley Council Office at 717-903-5441 or douglas.baker@scouting.org.

The Earn Your Way to Camp Sale is available only to registered Juniata Valley Council Scouts.



MEDICAL FORMS AND MEDICATION

Medical Forms

All Scouts and Scouters who are in camp are required to have an up-to-date health history and physical examination form on file with the Health Officer. Units should provide photocopies of the original forms for each person. Any person who arrives without a current medical form may not stay in camp overnight and will not be permitted to take the swim test or participate in any strenuous activities. Arrangements must be made to obtain a physical exam within this time frame or the individual must return home until the situation is resolved. Adults staying less than 24 hours in camp must submit a copy of the *Annual SA Health and Medical Record* with Parts A & B completed to the Health Officer. This medical form not only covers required health information but also provides consent for all activities and for photographs and other media.

Medical Form Needs:

Day Camp

Part A & B

Family Overnight Camp

Part A & B

Cub Resident Camp

Part A, B & C

Medical Forms can be printed from the council or national web site. The form link is:
https://filestore.scouting.org/filestore/HealthSafety/pdf/680-001_ABC.pdf

An instructional handout is available at:

https://filestore.scouting.org/filestore/HealthSafety/pdf/680-001_instruction.pdf

The *Annual Health and Medical Form* is valid through the end of the 12th month from the date it was administered by your medical provider. For example, a physical administered June 4, 2025 would be valid until June 30, 2026. The form must remain valid through the end of the camp dates being attended.

Medications

All Scouts bringing medication to camp must have the medications section of the Annual Health and Medical Form filled out by their parents or guardians prior to arrival at camp. When they check in with the Health Officer any specific storage requirements for medications will need to be disclosed. A locked refrigerator is available if needed. **All medication must be in its original container with the original label.** There should be no hand written changes to labels. All medication must be current, expired medication will not be released to scouts. All medication must be stored and dispensed through the Health Officer or the Scout's Unit Leader; the only exceptions are Epi-pens, inhalers, and other life-dependent emergency medicine. Use of non-prescription and/or over the counter medication should also be disclosed to the Health Officer. **Camp is not the appropriate time to stop taking prescribed medications.**



The Health Officer is not expected to make individual visits to ensure that each Scout is taking their medication. It is the Leader's responsibility to ensure that Scouts are taking medications. Our medical staff does not administer medication; they only identify and store a Scout's medication. It is the Scouts responsibility to administer proper doses at the proper time. There will be no injections given by the Seven Mountains Staff.

Medical Check-in

In continuing with increased Health and Safety measures at camp, **Units will be assigned a designated check-in time for arrival to resident camp. Designated check-in time will be sent to each unit prior to arrival at camp. These times will be staggered throughout the day to allow for appropriate enhanced medical check-in procedures.** Units should make all attempts to only bring those individuals to camp who plan to participate in the camp program. If scouts require a “drop-off” at camp, the units should coordinate this at their designated time in the parking lot.

Upon arrival to camp, all youth and adults will need to pass through a medical pre-screening at the designated location prior to check-in. This will include completion of an updated health questionnaire prior to the individual scouts/leaders moving to the registration tent. Individuals who are not able to pass the health screening will be required to avoid entering camp. Following this, they must turn in health forms to the Health Officer. This is where you will be cleared to take the swim test. Please make sure that all medicine to be turned in is well marked and all medical forms are up to date and complete including signatures from parents or legal guardians and physicians.

Unit leaders are encouraged to turn in health forms in advance to the Camp Director or Health Officer. By turning in the forms early, the Health Officer is able to better prepare for the coming week and identify any issues that may prevent scouts from participating in camp activities. It is much easier to obtain missing signatures or information the week before the scout arrives as opposed to trying to get signatures or authorization on Sunday when most places are closed.



CAMP SERVICES

Office Hours

The Seven Mountains Camp Office is open every day from the end of breakfast until 5 pm. It will be closed during meal times. The Camp Office is located in the front of the Trading Post Building across from the Waterfront area. Assistance can be coordinated through the Trading Post staff should the office be closed for any reason.

Campsites



Seven Mountains Scout Camp offers units the opportunity to stay in a rustic campsite during their stay. Each site offers two-person canvas platform tents, upgraded canvas cots, a campfire ring, a hard roof pavilion in most sites, an adirondack shelter, running water and a kybo or wash station. One site offers a hammock pavilion that holds 14 hammocks along with a limited number of tent platforms. Site size varies from location to location. Sites have access to a common shower house with modern restroom facilities. Electricity is available in a limited number of sites. **Units requiring electricity for operation of medical equipment should contact the Council Office in advance to make arrangements prior to arriving at camp.**

Seven Mountains Scout Camp will be setting the canvas platform tents this year for use during your stay at camp. Any units wishing to bring their own tents are welcome to do so however, the canvas tents must remain on the platforms but most sites have ground space available for use. Scouts packing in totes to store under their cots should be aware that the upgraded canvas cots allow for a tote of 12” high maximum to fit under the cot.

Unit Mail

Incoming Unit mail will be passed out to leaders at the daily leader’s meeting. Outgoing mail service is available daily at camp by dropping off at the Trading Post or Camp Office. Letters sent to campers should be addressed as follows:

Scout _____ Pack _____
 Campsite _____
 Seven Mountains Scout Camp
 227 Sand Mountain Road
 Spring Mills, PA 16875

Telephone and Internet Service

Campers will have limited use of the telephone while at Seven Mountains. The only phone currently available at camp is the Ranger’s cell phone that is typically used for emergencies. The phone number is **(717) 363-6664**. It is important to keep this line open as much as possible for emergency reasons.



Internet service is available at camp to Unit Leaders through the camp system operated by CentreWisp. Details on connectivity can be obtained through the Camp Office.

Cell Phones

Unit leaders who need to keep in contact with home or office are encouraged to make use of their personal cell phones. In order to curb potential homesickness problems as well as lessening disruption for the total camping experience, **we strongly recommend that the units adopt a policy prohibiting Scouts from bringing their own cell phones to camp.**



Cell phone use is prohibited during instruction time. A Scout is courteous and should not interrupt class time with its use. Continued interruptions in class may result in the staff member requesting that the phone be turned over to the Scout's Leader for the duration of the week.

Trading Post



sent with a scout.

The Trading Post is maintained for the camper's convenience. Available items include handicraft items, scout equipment, t-shirts, gifts, gadgets, ice cream, drinks, and an assortment of snacks. **The Trading Post will generally be open from 9:00 am to 5:30 pm daily during camp. Evening hours are 7:00-9:00 pm with changes due to special events.** Scouts will have time built into the schedule to visit the Trading Post. Typically, \$20-\$40 is a recommended amount to be

Quartermaster Supplies

The Quartermaster supplies can be obtained by request to the Camp Director, Program Director, Commissioner, or Camp Ranger. You may request items such as garbage bags, toilet paper, disinfectant, and extra tools such as rakes, shovels, picks, etc. Quartermaster tools are the responsibility of the unit and must be cleaned and returned before the unit leaves camp. It is recommended that leaders pick up supplies directly after breakfast or dinner.



Public Areas of Responsibility

Each day, Resident Camp Scout units are asked to perform clean-up detail in common areas such as: the Shower House and Dining Hall Bathrooms. The schedule will be determined by the Leaders and Program Director.

Shower Houses / Restrooms



The pool shower facilities are marked and designated for Youth Male, Youth Female, Adult Female, and Adult Male. The upper shower house contains individual shower and toilet rooms. Scouting America follows a strict policy on Youth Protection and it is important that all groups use the appropriate shower facility. If special arrangements need to be made to accommodate Scouts due to an injury, illness, or a disability please inform the Camp Office prior to or during check-in on Sunday. Please abide by these rules when using the Shower Houses and other camp facilities. The Shower Houses will close from TAPS until 6:30 am each day. **Please ensure your scouts shower as regularly as possible. Cell phone use is strictly prohibited in and around the shower facilities.**

Trash & Recyclables

Garbage cans are located throughout the camp. Scouts are reminded of their duty to be clean. Trash should not be kept for prolonged periods of time in any campsite. Troops should take their bags of trash to the dumpsters located behind the Dining Hall daily. Scouts should make every effort to recycle many of the containers and other items we use each day. Please be mindful of the recycling practices of camp. There are additional recycling containers at the Dining Hall and Trading Post. By the end of the week units should make certain that their recycling bin is emptied. Recycling bins for glass, plastic, and metal are located behind the Dining Hall.

Health Lodge

The Health Lodge is intended only for the temporary care and treatment of sick or injured campers. Individuals that are seriously injured will be transported to a hospital or sent home to receive more adequate care. In an effort to reduce the chances of spreading illness throughout the camp, individuals who are ill prior to, or become ill while at camp may be asked to leave camp until they are well. Additionally, we ask that parents and leaders do not send/bring sick scouts to camp.

Dining Hall Operations



The Dining Hall will be preparing and providing all meals again this year. More details on the menu and meal service will be finalized closer to the opening of camp. **Current plans include cafeteria style breakfast and dinner in the dining hall and a grab/go lunch to be taken out.** During sit down meals, each unit is expected to provide waiters to assist with cleanup of the designated eating areas. The kitchen requires that certain rules must be observed. Please pay close attention to the Dining Hall Steward's instructions throughout your stay at camp. **If for any reason Scouts are not able to make any meal times it is mandatory that the Camp Director be notified.**

~~Cub Scout Day & Family Camp~~

Meal Times: Breakfast: 8:00am Lunch: 11:45am Dinner: 6:00pm

~~Cub Scout Resident Camp Meal Times: Breakfast: 8:00 am Lunch: 12:00 pm Dinner: 6:00 pm~~

Special Dietary Needs/Restrictions

Seven Mountains Scout Camp serves food in accordance to a menu that is approved by a dietitian. Our meals are balanced and are consistent with a healthy diet. It is critical that all food allergies and special dietary needs be reported to the Juniata Valley Council **a minimum of 2 weeks prior to arrival at camp** using the Special Dietary Needs Form. This will allow us to make the adjustments necessary to keep your scouts safe. Our dining hall does not utilize peanut products. For concerns about food allergies, please have the scout/leader ask the Cook about preparation and contents.

The Special Dietary Needs Form is reserved for those with health concerns, being a picky eater is NOT considered a reason for submitting a form. A copy of the form is available at the link below:

<http://www.sevenmountainsscoutcamp.org/wp-content/uploads/2017/01/Summer-Camp-Special-Dietary-Needs-Form.pdf>

CAMP POLICIES AND PROCEDURES

Policies

Seven Mountains Scout Camp is a year-round facility maintained by the Juniata Valley Council. The primary responsibility of maintaining the facilities at camp rests with the Camp Ranger and a dedicated corps of volunteers which includes the Council Camping Committee, the Seven Mountains Alumni Association and Monaken Lodge. The continued existence and improvements of the summer program is dependent upon the care that is taken to assure the best quality camping equipment and facilities of the camp. Scouts and visitors are asked to use all walking paths when hiking around camp and live by the Outdoor Code and Leave No Trace policies. Scouts and leaders need to be aware that they must be respectful of the facilities of the Seven Mountains Scout Camp and to follow the Scout Oath so that others may enjoy it also. The law of the camp is the Scout Law.

The policies herein are meant to cover many health and safety needs and provide general courtesies for all of our campers at Seven Mountains Scout Camp. They are not “all inclusive;” other policies may be set forth by the Camp Director and/or the Juniata Valley Council as needed. Leaders: Please review these policies with your Scouts and their parents prior to arriving at camp.

Bicycles: Seven Mountains Scout Camp is a relatively small camp, where it takes about 10-15 minutes to walk from the furthest campsite to the furthest program area. It is generally not necessary to ride bicycles around camp. Although we don't recommend excessive bicycle usage in the main camp area, we do encourage use of Mountain Bikes on our in-camp trail designated for use. **Maps are available at the Trading Post.** Scouts may bring their bikes to camp at their own risk. Of course, any one riding a bike must wear a helmet, in compliance with Pennsylvania State law. Anyone riding a bike is required to yield the right-of-way to those walking the trails and should avoid riding along Sand Mountain Road.



Curfew and Quiet Time: Rest at camp will affect the person's ability to function in a cheerful and safe manner. Leaders are expected to set the example by respecting quiet times for the benefit of neighboring campers and themselves. Please keep conversations low and activities to a minimum between the hours of 11:00 pm and 6:30am.

Drugs and Alcohol: The SA alcohol/drug policy will be strictly enforced. No alcohol or drugs are to be in camp. Use and/or possession of either at camp is a one time - no exception offense and will result in the removal from camp and notification of law enforcement.

Flammables: Aerosol cans neutralize the water repellency of canvas and should not be used in or around tents or canvas. Open flames (including non-battery operated lanterns, tiki torches, lighters, candles, incense, and tobacco products) are prohibited in or near tents.

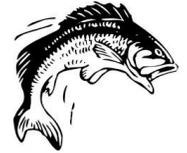


Firearms and Weapons: These may not be brought to camp. Only Council owned firearms and bows may be used with Council provided ammunition. Firearms are only to be used at approved ranges, under the supervision of a Certified Instructor. Other firearms, paintball guns, blow guns, or weapons related to martial arts or personal protection will be confiscated and turned over to the PA State Police for proper disposal.

Fires: Fires are a potential hazard in camp, particularly if drought conditions exist. Campers must be cautious with fire following the guidelines of the Camp Fire Guard Plan and Outdoor Code. During times of extreme drought or high heat, a ban on open fires may be imposed. You will be notified when and if those conditions are in effect. Campfires in sites must be controlled to a reasonable size and must be contained with the fire rings provided.

Fireworks: Fireworks of any type are prohibited in camp. Items will be confiscated and turned over for proper disposal.

Fishing: Fishing is permitted during daylight hours. PA Fish and Game Commission laws must be observed. A fishing license is required to fish in accordance with PA State Regulations for those over the age of 16. **NOTE: Due to on-going repairs to the dam at camp, the lake will not be stocked for fishing during the 2026 camping season.**



Hazing: Hazing has no place in Scouting. Physical violence, hazing, bullying, theft, and verbal insults have no place in the Scouting program and may result in the revocation of a Scout's membership and removal from camp.

Knives, Saws, and Axes: While knives are only required for a limited portion of the program, the staff acknowledges that pocketknives are often an integral part of the outdoor Scouting experience. These tools may be used only in campsites and program areas. All carriers of pocketknives **must carry a current Whittling Chip card**, which must be produced when requested by a staff member. Sheath knives are not permitted at camp. Proper axe-yards and Whittling Chip rules must be followed.

Open-Toed Shoes: Footwear, such as sandals, flip-flops or crocs are only permitted in the shower houses and pool areas. For your own protection, when hiking to and from these areas, or around camp, sturdy closed-toe shoes (boots or sneakers) are required.

Personal Property: A Scout is Trustworthy, however, on rare occasion; a Scout is still learning the meaning of that point. The Juniata Valley Council cannot be responsible for loss or damage to personal property at camp. Stress security in your campsite. Scouts should be encouraged to lock their valuables in a trunk or footlocker when they are not in use, and take normal precautions of not leaving cash or other valuables lying out in the open. Report any thefts immediately to Camp Director, Program Director or Camp Ranger.

Pets: Pets are not permitted in camp at any time during the camping season in compliance with the Pennsylvania State Health and Safety Codes. This policy does not pertain to pets of permanent camp residents or service animals.

Smoking: Smoking, use of smokeless tobacco and vaping by adults over the age of 21 is allowed only in designated areas (the Camp Parking Lot) and out of the view of youth. Please be responsible for properly disposing of your waste.

Staff Quarters: Staff Quarters are off limits to Scouts and Scout Leaders. This includes the area around the Camp Ranger's home and the Maintenance buildings.

Tree Cutting: Cutting down of standing trees alive or dead is prohibited. Any trees and branches that are already on the ground may be used by units for campfires or gateway projects.



Uniforms: For Day Camp, units are encouraged to wear Pack T-shirts for the day's activities. Scouts participating in Family Overnight Camp and Webelos Camp should have and properly wear a Scout uniform while in camp for morning flag, breakfast, evening flag, dinner, camp-wide campfires and chapel service. Scouts are encouraged to wear their Scouting t-shirts. Units are encouraged to hold uniform inspections prior to camp in order to make any necessary corrections. Please request that Scouts leave articles of clothing at home which may advertise or promote anything that may contradict the values and ideals that Scouting is trying to teach.

Vandalism and Destruction of Camp Property: Vandalism and pranks are not only contrary to the values of Scouting, but can result in significant financial loss, injury, loss of program, and potentially closing of the camp, affected facility, or program area. There is a fine line between harmless fun and taking things too far. Any Scout or unit that takes part in vandalizing, destruction or theft of camp property will be held financially responsible for all losses incurred, and possibly may face legal prosecution and expulsion from camp without refund of camping fees.

Vehicles: Vehicles (other than those officially designated camp vehicles by the Camp Director) are not permitted inside the camp gates. Vehicles will be permitted to load and unload, but must then be parked in the designated parking lot. All vehicles except for unit trailers must be parked out of camp sites at all other times. If a vehicle is needed for medical reasons, please obtain a vehicle pass from the health office upon arrival. Advance arrangements may be made with the Ranger to transport large items.

Emergencies

In the event of an emergency, the first step is to notify the Camp Director, Ranger or the nearest camp staff member. Emergencies might include a lost camper, a severely injured Scout, or an intruder. There is no need to alert the staff of impending weather, as the staff regularly monitors weather alerts. Emergency contact numbers are listed in camp sites and buildings throughout Seven Mountains Scout Camp. At no time should a Scout dial 911 unless specifically instructed to by one of the persons listed above.

During orientation on the first day of camp, the Camp Staff will provide instructions for Scouts and Leaders to follow should an emergency occur. This will include taking a headcount, reporting locations, etc. For more information about weather-related procedures, including lightning safety, see the Weather Hazards information at scouting.org.

Youth Protection

We take our responsibility for the welfare of youth entrusted in our care very seriously. For that reason, policies have been established which pertain to the control of visitors on camp property, release of youth from camp, and verification of no-shows at camp. Policies are summarized below and will be covered in greater detail at the pre-camp leader's meeting and as part of the Pack Leader orientation upon arrival at camp.



Any adult accompanying a troop or pack to a residence camp or other Scouting activity who are present at the activity must be registered as a leader, including completion of a Criminal Background Check and have taken Safeguarding Youth Training even if they are the parent of a youth on the trip.

Safeguarding Youth Training: If you or any other adult leaders have not had SA's Safeguarding Youth Training within the past year, you are required to take it before coming to camp. The course is available on-line at my.scouting.org only. The course can no longer be offered through your local Council.

PA Act 15: All staff employed by the Juniata Valley Council, SA and Seven Mountains Scout Camp are compliant with the current Pennsylvania legislation which is designed to increase the safety of children by requiring background checks and child abuse clearances for all volunteers and staff who are responsible for children and directs the mandated report of child abuse.

ALL adults attending summer camping programs must have Criminal Background Checks/Clearances as required by PA Act 15 on file at the Juniata Valley Council Service Center to attend. Family members joining their scouts in the Family Overnight Camp are not required to provide this information. Please contact the Service Center or visit www.keepkidssafe.pa.gov for more information. NOTE: ALL SA VOLUNTEERS ARE MANDATED REPORTERS. FAILURE TO REPORT MAY RESULT IN CRIMINAL CHARGES.

Color Coded Wrist Bands: These are issued to all Adult Leaders and Scout Campers upon arrival at camp and must be worn at all times to properly identify to others that you belong in camp. Meals may be denied to anyone not wearing a wristband. In the event a wristband is lost, a replacement is available at the Camp Office during normal program hours. Your cooperation, as a leader in enforcing the wristbands and your adult's registration will help the staff make sure your Scouts are in a safe environment.

Sign In & Sign Out: All visitors must report to the Camp Office for a health screening and to sign-in and sign out. Temporary visitor passes are issued to those persons who are in camp for a limited time. This policy does not apply during family night activities. Whenever a camper, leader or staff member departs camp, he / she must also sign-in and sign-out at the office. Anyone suspected of being an unauthorized person should be reported to the nearest program area director, leader, or staff member who will contact the Camp Director. This procedure will be modified during family visits.

Contact with Wildlife

Seven Mountains Scout Camp is a natural habitat for many species of animal. Please keep in mind that these animals make their residence on a year-round basis. If you encounter wild animals while on a hike or in your campsite, do not disturb or injure or attempt to chase it away. All campers are expected to respect wildlife and subscribe to the Outdoor Code while in camp. Any camper or visitor who intentionally injures, harasses, or kills any of the wildlife in camp will be held legally and financially responsible.



If you come in contact with an animal that is behaving strangely, (staggering, lying still-not trying to flee, seems sickly, foaming at the mouth, etc.) immediately report it to the Camp Director or Ranger. Do the same if you are bitten or scratched by any wildlife. Never pick up or touch an animal that is injured or dead.

Ticks: Each year we hear more and more about the ever increasing tick population. Lyme disease is at an all-time high in Pennsylvania. To protect yourself, insect and tick repellent are highly recommended, and will also help prevent diseases from mosquitoes and other insects. However repellents are not totally foolproof, especially against ticks. Wearing long pants, long sleeved shirts and hats while in tick infested areas cuts down on the risk of bites. Educate your campers about ticks, and have them check themselves on a regular basis, especially after walking through tick habitats. If a tick is found, report it to the Health Officer who will remove it and will attempt to preserve it in case a Lyme disease rash develops.

SUMMER CAMP STAFF

The Summer Camp Staff is a vital part of a great summer camp experience. We are very excited to have returning staff join us from year to year. These staff members have been working hard to be ready to provide a great summer experience.

Does your troop have Scouts who have reached a point where they are no longer interested in Merit Badges? Working on Camp Staff may be just the thing to re-energize their interest. Spend a summer among friends, helping other scouts work their way through the program, and earn a paycheck. Anyone who is interested should contact Jeff Pickett at the council service center at 717-667-9236 or jeffery.pickett@scouting.org.



Applications are available on the camp website at the following link:
<https://247scouting.com/forms/497-Campstaffapplication>

Counselor in Training and Volunteer Staff Program

The intent of this program is to help develop Scouts into the future camp staff for Seven Mountains as well as offer an opportunity for leaders who want to spend more time at camp. The program is typically a one or two week experience for Scouts at least 14 years of age. CIT's and Volunteer staff will have the opportunity to work closely with Seven Mountains Camp Staff and help improve the program for Scouts.

Goals for CITs:

- Learn to be positive role models for other campers
- Develop leadership skills and learn to work with younger campers
- Improve communication and social skills
- Strengthen friendships and participate in team building activities
- Enjoy favorite camp activities
- Become familiar with the numerous programs Seven Mountains has to offer

How to sign-up:

Those who are interested in becoming a part of the Volunteer Staff Program should submit an application for the program. Scouts and volunteers may apply before the camping season starts and while they are at camp, but space will be limited each week.

Advancement:

Scouts taking the program will have the opportunity to complete at least one merit badge as part of the program.

Cost:

The cost of the program is \$50 per week. Camperships are available to CITs.

CUB SCOUT DAY CAMP

Dinos!

Leadership & Pre-camp Leader’s Meeting

Each Pack should plan to provide **2 adults per day**. Please make every attempt to secure a Den Chief for your pack. This will help in many areas in camp especially at the bathhouse. At least one representative from each pack is asked to attend the **Pre-camp leader meeting to be held Virtually on Wednesday, June 11th, 2025. The Pre-camp meeting will be held at 7:00 pm and a Zoom link will be sent to all registered leaders. Note that there is only one pre-camp meeting date this year and includes leaders attending any week of summer camp.** At this meeting we will go over any last minute changes that you will need to know before you arrive at camp. In order to be better prepared for your arrival, we are requesting that Unit Leaders turn in all of your paperwork to the Council Office two weeks in advance of your arrival at camp to help speed up the registration process on Sunday when you check-in. Forms to submit in advance include:



- _____ Final Den Roster if not already submitted
- _____ Special Needs/Special Diet Forms
- _____ Medical Forms

By turning in all of these forms prior to arriving at camp, the Camp Staff will have extra time to identify any problems and will be able to work with you to get them solved before you get to camp. Unit Leaders are reminded of the need to register all non-parents or guardians that will be attending camp with your scouts. Having these individuals registered in advance will aid in streamlining the check-in process. All transportation to/from camp this year is private to be coordinated by the attendees. Unit Leaders are reminded that private transportation must meet the Scouting America Youth Protection requirements.

Arrival at Camp

You should plan on arriving at camp each day between 7:45 am and 8:30 am to check in at the Camp Check-in tent found next to the main parking lot. When you check-in, you can finalize all fees, place orders for additional parents for lunch, complete medical forms and pick up your t-shirts and patches for all campers in your unit. If you arrive after this time, please come to the Camp Office if no one is available in the check-in tent.



One adult per pack is asked to report to the Check-in Tent to take attendance and receive group assignments and program materials. These program materials will contain a breakdown of the various program locations along with maps indicating where each activity will be held.

Sign-in/Sign-out

It is very important that we know at all times who is in camp. Whenever a camper or leader returns or departs camp, he/she must sign-in or sign-out at the office. Anyone suspected of being an unauthorized person should be reported to the nearest program area director, leader or staff member who will then contact the Camp Director.



If a parent or legal guardian needs to pick up their child during camp, they need to inform the pack leader prior to pick-up. The person picking up the child **must** come with the pack leader to the Camp Office so that the child can be brought to the office by a responsible adult to sign-in, he/she may **NOT** be dropped off without signing in.

Clothing

Scouts should wear comfortable clothing suited to the weather conditions. Pack tee shirts are a special way to have your scouts recognized. Please be sure to mark all clothing articles with name and Pack number. Camp activities include a lot of walking to the various activity areas. Comfortable shoes are highly recommended.

Sandals, flip-flops and crocs are not permitted.

Every day each scout must bring: swimsuit, towel, and rain gear. A baseball cap is recommended. A light backpack is recommended for carrying personal gear. Each scout should bring a water bottle.

Reminder: Day Camp is conducted rain or shine!

As part of the scout's registration, they will be provided a Day Camp T-shirt. Scouts should request the size of their shirt during the registration process. Those registered prior to June X, 2026, will receive the shirt size requested at camp check-in. Those registering after that date may not receive their shirt in time for camp check-in.

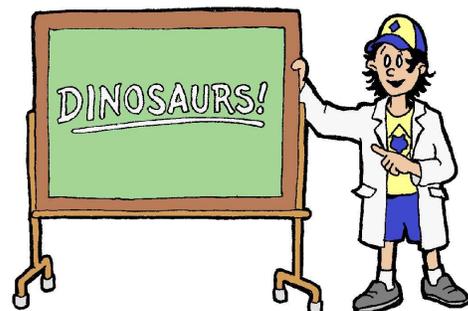
Visitors



Although Visitors are always welcome at Seven Mountains Scout Camp, in order to protect the health and safety of our Leaders and Scouts, **we are asking that visitors be kept to an absolute minimum.** In the event that a visitor must come to camp during the week, they will be required to pass a health screen and must sign in and out at the camp office before joining their unit. Visitors must park in the Parking Lot and get a wrist band at the Camp Office. For the safety of all of our Scouts and guests the Seven Mountains Camp Staff are trained to question anyone in camp that does not have a wrist band or the correct color wrist band. Visitors who plan on joining the scouts for a meal will need to purchase a meal voucher.

Schedule & Program

The Day Camp Program begins promptly **at 8:45 AM with an opening ceremony and ends at 4:00 PM each day. Check-in for units begins at 7:45 AM.** This is critical to the success of the entire camp, as the start of programs for all Cub Scouts may be delayed. Your daily schedule will be shared with your leaders upon arrival.



Daily program areas will run from **9:15 am until 3:15 pm.** Scouts will be organized into groups based on **den size, rank level and grade level to rotate through various program areas with each session lasting one (1) hour long.** **Tiger/Wolf/Bear scouts will be attending one set of age-appropriate stations while Webelos/AOL scouts will be joining the cub resident camp attendees at similar age-appropriate stations.** All groups will visit each Program Area twice over the duration of camp (if attending all days). Program Areas will include Swimming at the Pool, Archery, BB Shooting and several other Dinosaur theme related activities. Grab ‘n Go style lunches will be provided on all days.

Daily Schedule

7:45 am – 8:45 am	Registration & Opening
9:15 am – 10:15 am	Program Period 1
10:30 am – 11:30 am	Program Period 2
11:45 am – 12:45 pm	Lunch & Siesta
1:00 pm – 2:00 pm	Program Period 3
2:15 pm – 3:15 pm	Program Period 4
3:30 pm – 4:00 pm	Closing & Departure

As part of the Day Camp program, the Trading Post will be open throughout the day including over the lunch period. Scouts are invited to visit the Trading Post outside of their scheduled program periods.

Closing Ceremony



At approximately **3:30 pm each day of Day Camp,** a Scout Spirit Closing Ceremony will be held at the campfire circle to wrap up the day’s events and to release the scout to return home or begin the Family Overnight Camp. This session will also provide recognition for Scout accomplishments during the day.

Swim Test



On Saturday between 1:00 and 4:00 pm, camp staff will be conducting swim tests at the pool. Any scouts attending day camp and staying overnight for family camp are welcome to come to camp to take the swim test. Passing of the swim test will allow those scouts to participate in additional water-related evening activities.



CUB SCOUT FAMILY OVERNIGHT CAMP

Program

Cub Scout Family Camp is an extension of the Cub Scout Day Camp Program. In addition to those programs offered at Day Camp, Scouts attending Family Camp will have the opportunity to spend additional time in the evening at various open program areas, as well as other additional night programs. One adult family member or legal guardian is required for each youth spending the night at camp. Additional family members are also welcome to spend the night during this time.

Schedule

The additional program components for Family Camp will begin after the day camp program concludes at **approximately 4:00 p.m.** Camp Staff will assist the scouts in preparation for the evening dinner meal which will be at 6:00 pm. Leaders and scouts are able to spend time between the conclusion of the day camp program and dinner setting up their camp site for the evening. Specific evening programs will be announced at dinner and typically include open program areas, camp-wide games and scout selected activities. Breakfast for family camp **will begin at 8:00 am the following morning.** Parents joining their scouts for the evening should plan to arrive at camp by the end of dinner and be prepared to stay until the morning flag ceremony prior to breakfast.

Clothing & Gear

Scouts should come prepared with clothing to stay the night for as many nights as they are attending. This includes any toiletries and sleeping apparel needed along with sleeping bags, pillows, etc. Comfortable shoes are highly recommended.

**Sandals, flip-flops and crocs are not permitted.
Reminder: Program is conducted rain or shine!**

Campsites



Families will be spending the nights with other scouts and families in a traditional campsite setting. Seven Mountains Scout Camp offers families the opportunity to stay in a rustic campsite during their stay. Each site offers two-person canvas platform tents, upgraded canvas cots, a campfire ring, a hard roof pavilion in most sites, an adirondack shelter, running water and a kybo or wash station. Site size varies from location to location. Sites have access to a common shower house with modern restroom facilities. Families also have the option to bring their own tents. Space is available in the sites for setup. Families should note that the canvas tents must remain on the platforms. Scouts packing in totes to store under their cots should be aware that the upgraded canvas cots allow for a tote of 12" high maximum to fit under the cot.

Electricity is available in a limited number of sites. Families requiring electricity for operation of medical equipment should contact the Council Office in advance to make arrangements prior to arriving at camp.

CUB SCOUT RESIDENT CAMP

Cub Scout Resident Camp provides Webelos and Arrow of Light Scouts a great opportunity to have fun with their friends in their pack, as well as an opportunity to earn advancements that might not be available in their hometown. Camp offers the ideal situation for scouts to learn skills, qualify, and be recognized. Summer Camp is an opportunity for Scouts to have an experience of a lifetime while learning citizenship, compassion, cooperation, health, fitness, honesty perseverance, resourcefulness, respect and responsibility.

In the Cub Resident program, we will continue to develop the camp program with an emphasis put on the **experience** that the Scouts will have at camp. Again, there will be many activities that overlap into the advancement structure, but our goal is to ensure that the Scouts learn useful scouting skills, have fun and make great memories.

Scouts will participate in programs throughout the areas of camp including: Scoutcraft, Aquatics, Shooting Sports, Nature and many more. A complete list of requirements completed will be provided to the Unit Leaders at the conclusion of camp.

Leadership

Each Pack must provide **2 adults** for the program. A Den Chief can play a large role in supporting this program for your pack. This will help in many areas in camp especially at the bathhouse. If you foresee issues in having 2 adult leaders, please contact the council office in advance and we will provide you with assistance in connecting with another pack for support during the week.

Pre-camp Leader's Meeting

At least one representative from each Pack is asked to attend the **Pre-camp leader meeting to be held Virtually on Wednesday, June 11th, 2025. The Pre-camp meeting will be held at 7:00 pm and a Zoom link will be sent to all registered leaders. Note that there is only one pre-camp meeting date this year and includes leaders attending any week of summer camp.** At this meeting we will go over any last-minute changes that you will need to know before you arrive at camp. In order to be better prepared for your arrival, we are requesting that Unit Leaders turn in all of your paperwork to the Council Office two weeks in advance of your arrival at camp to help speed up the registration process on Saturday when you check-in. Forms to submit in advance include:

- _____ Final Pack Roster if not already submitted
- _____ Special Needs/Special Diet Forms
- _____ Medical Forms

By turning in all of these forms prior to arriving at camp, the Camp Staff will have extra time to identify any problems and will be able to work with you to get them solved before you get to camp.



Check-In Procedure

The following procedures should be used for checking in to camp:

1. **Your unit should arrive at camp at your designated time slot on Saturday.** You must check in at the Parking Lot when your entire unit has arrived. Here you can finalize all fees, meal orders for Family Night, complete medical forms, complete a medical screening and receive your Buddy Tags for all campers in your unit. If you turned in all of your forms in advance you will still need to check-in. At this point you will be able to continue through the afternoon check in activities.
2. The unit's gear should be packed in no more than two vehicles. These two vehicles will be the only vehicles allowed to the campsite. Trailers are allowed to stay at the campsite under the direction and permission of the Camp Director.
3. The unit along with a Staff Guide will then proceed to the campsite. At the campsite:
 - a. The Staff Guide and the Unit Leader will inspect the campsite's tents.
 - b. Scouts should not move into tents until after they have been inspected.
 - c. Store and secure all gear.
 - d. Change into swimsuits for swim test.
 - e. **Now is not the time to settle into camp.**
4. The unit and guide will then proceed to the Dining Hall for instructions and seating arrangements.
5. Following your dining hall orientation, you will need to take your Buddy tags to the Pool and participate in a swim test. A swim test is mandatory for anyone wishing to participate in any aquatic activity. Units may opt to pre-test their scouts. However, in order for these tests to be recognized you will need to provide documentation of the administering lifeguards credentials a roster of scouts and classifications and the date and location of the test. In all cases, the Aquatics Director has final say in a swimmer's ability group. . The required documentation is available at:
<http://www.sevenmountainsscoutcamp.org/wp-content/uploads/2016/11/Precamp-Swim-Classification.pdf>
6. Once you have completed the Dining Hall orientation, Medical Checks, and Swim Test, you may return to your site to begin settling in.

Vehicles

All vehicles staying on camp property must be returned to the designated parking lot by 5pm. Private vehicles are not permitted to stay in campsites or on the access roads into campsites. Anyone requiring permission to keep their vehicle at the campsite for disability reasons must secure a permit from the Camp Director, and must agree to abide by the rules in order to maintain the privilege. The permit will be displayed in the vehicle while in camp. **Violation of SA vehicle policies will result in the revocation of a parking permit.**

Check in Schedule

Saturday Check In Schedule

Assigned Time	Packs check-in/ Medical check-in/ Dining Hall Orientation / Shooting Sports Orientation / Swim Tests/ Trading Post Open
5:00 pm	Leaders Meeting at the Pool Pavilion
5:50 pm	Flag Retreat Ceremony at Dining Hall Parade Field
6:00 – 6:45 pm	Dinner
7:00 pm	Trading Post Open
7:00-7:45 pm	Safe Swim Defense/Safety Afloat
7:55 pm	Line Up for Chapel / Opening Campfire / Trading Post Closes
8:00 – 9:30 pm	Chapel Service / Opening Campfire
9:30 pm	TAPS Quiet Time/Shower Houses Close

Check Out Procedures

Immediately after program time on the last day of camp, follow the steps below to check-out. Please have this process finished by closing campfire to enable you to depart following campfire.

- Pack all personal gear. Double check so as not to leave anything. Prepare the campsite for final inspection by the Ranger Staff.
- Police the campsite. Make certain that the washstand and latrine areas are thoroughly cleaned and hosed down.
- Remove or dismantle any campsite improvements that were made during the week.
- Two vehicles may be brought into the site to pack out the entire unit’s gear. All other vehicles should wait to pick up the scouts in the parking lot. Please return to the parking lot after packing out.
- All garbage/recyclables are to be removed from the site to the large dumpster behind the Dining Hall. The Ranger Staff is not responsible for removal of any garbage left in the site.
- Return all camp equipment that was used during the week to the Camp Office.
- The Ranger or his staff will arrive and check the campsite for trash and damaged tents. Once your inspection has been completed you may leave the campsite unless there is a problem. Any camp equipment or tents that are damaged must be paid for by the pack before leaving camp.
- Do not forget to pick-up all medication and Health Forms at the Health Lodge.

Remember: A Scout is clean. Leave the campsite in better condition than you found it.

**CUB SCOUT RESIDENT CAMP
SCHEDULE**

Time	Saturday 6/27/26	Sunday 6/28/26	Monday 6/29/26	Tuesday 6/30/26	Wednesday 7/1/26
7:50		Flag Raising	Flag Raising	Flag Raising	Flag Raising
8:00-8:45		Breakfast	Breakfast	Breakfast	Breakfast
9:15-10:15		Program Area 1	Program Area 5	Program Area 1	Program Area 5
10:30-11:30		Program Area 2	Program Area 6	Program Area 2	Program Area 6
11:45-12:45		Grab 'n Go Lunch/Siesta	Grab 'n Go Lunch/Siesta	Grab 'n Go Lunch/Siesta	Grab 'n Go Lunch/Siesta
1:00-2:00	Check-in / Dining Hall & Shoot Sports Orientation / Swim Tests, Trading Post Open	Program Area 3	Program Area 7	Program Area 3	Program Area 7
2:15-3:15		Program Area 4	Program Area 8	Program Area 4	Program Area 8
3:30-5:00		Open Program Areas	Open Program Areas	Open Program Areas	Closing Campfire at 4:00
5:00-5:20	Leader's Meeting	Leader's Meeting	Leader's Meeting	Leader's Meeting	
5:50	Flag Lowering	Flag Lowering	Flag Lowering	Flag Lowering	
6:00-6:45	Dinner	Dinner	Dinner	Dinner	
7:00-7:45	Safe Swim Defense	Cubmaster Cookoff/Evening Program	Evening Program	Evening Program	
8:00-9:00	Chapel Service / Opening Campfire				
9:30	Taps	Taps	Taps	Taps	

PROGRAM FEATURES FOR YOUTH CAMPERS

Program Areas

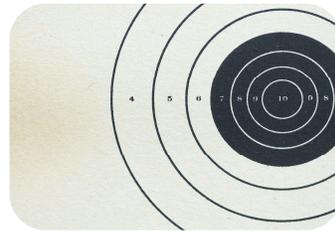
The following program areas are being planned for activities during this camping season. Scouts will be assigned into groups based on their Pack’s Den size and rotate through the various program areas. All groups will visit each program area twice. If the pool or shooting sports are limited due to weather events, those groups will have first priority during Open Program periods.



Aquatics (Pool)



Archery Range & Target Activity



BB Range & Target Activity



Handicraft



Nature



Scoutcraft



Scouting Games



STEM Activities

For their first rotation, Scouts will be taught various skills and given opportunity to work on some Cub Scout Elective Adventure requirements. On the second rotation, Scouts will be challenged with their skills where possible (i.e. shooting, knots, fire building, etc) in which recognition will be provided at the closing ceremony.

Hikes

Every Pack is encouraged to take a hike during the week, as your campsite is only a base of operations. Many excellent trails exist in and near our camp. If your unit plans on taking a hike you will need to provide the Commissioner with a detailed list of the number going, names of the scouts and leaders going, route estimation, expected departure time, and anticipated time of return. For more information on trails in and around the camp, consult the Program Director.

Twilight Program Events

Evening programs will be held from 7:00 to 9:30 pm each night of the week. Announcements will be made daily, as to the events of the evening. Sometimes these events include hunting for clues around camp, solving a mystery, or challenging other dens in camp.

Chapel Service

A Scout is Reverent. A non-denominational/inter-faith service in accordance with SA standards is conducted **Saturday night at 8:00 pm just prior to the opening campfire at the campfire circle.** Units and individuals are encouraged to attend this service.

During Chapel Services a collection will be taken for the World Friendship Fund. The World Friendship Fund gives the youth members of the Boy Scouts of America an opportunity to help fellow Scouts who are in need of their support. When Scouts and units participate, they become a part of a worldwide Good Turn. They develop an awareness of and a concern for Scouting needs of others. World brotherhood through Scouting is realized when Scouts care and share.



Campfires

Two camp-wide campfires are held during camp. The Staff “Welcoming Campfire” is scheduled **for Saturday night at 8:00 pm. Line up for opening campfire begins at 7:55 pm beside the Trading Post. Parents are invited for the Wednesday afternoon “Closing Campfire” which begins at 4:00 pm. Line up for closing campfire begins at 3:45 pm beside the Trading Post.** Units are encouraged to hold their own campfires in their sites any night of the week. Units are encouraged to invite staff members to attend these campfires.



Flag Ceremonies



One of a Scouts Duties is their Duty to Country. We honor that duty each day by performing traditional flag ceremonies. Camp wide flag raisings and retreats are held daily at 7:50 am and 5:50 pm. Unit flag ceremonies are encouraged in the campsites prior to the camp-wide activities. All units are strongly encouraged to be at the Dining Hall promptly and in proper uniform for the flag ceremonies each morning and evening. **Units may sign up to serve as honor guards for the colors ceremonies held during the week. Please see the Program Director for scheduling and instructions.**

VISITORS AND FAMILY NIGHT

Visitors

Although Visitors are always welcome at Seven Mountains Scout Camp, in order to protect the health and safety of our Leaders and Scouts, **we are asking that visitors be kept to an absolute minimum and be focused on the *Wednesday Afternoon Closing Campfire***. In the event that a visitor must come to camp during the week, they will be required to pass a health screen and must sign in and out at the camp office before joining their unit. **Pre-set arrival windows for sign in/sign out will be established prior to camp**. Visitors must park in the Parking Lot and get a wrist band at the Camp Office. For the safety of all of our Scouts and guests, the Seven Mountains Camp Staff are trained to question anyone in camp that does not have a wrist band or the correct color wrist band. Visitors who plan on joining the scouts for a meal will need to purchase a meal voucher.

Color Coded Wristbands

Visitors will be issued a wristband during their stay at camp. Meals may be denied to anyone not wearing a wristband or possessing a meal voucher. In the event a wristband is lost, a replacement is available at the Camp Office.

Visitor Meal Cost

If a visitor is planning to join your Pack for any meal, please have them pay at the Camp Office prior to dining.

Breakfast: \$12.00

Lunch: \$12.00

Dinner: \$12.00

Family/Visitor Night

The last afternoon of camp is our official visitor night. **Visitors should plan on arriving by 3:30 pm if they intend on joining their scouts for the campfire program at 4:00 pm**. Visitors should park in the main parking lot, or the athletic field if necessary. **If your pack is having family members visit that will need special arrangements to travel through camp, please visit the Camp Office and transportation arrangements can be made.**

Campfire lineup will begin at 3:45 pm. Once all units are assembled, they will be dismissed to the campfire. Campfire will start at approximately 4:00 pm and will finish around 5:15 pm. After campfire units will begin their trips home.

If a parent or legal guardian needs to pick up their child during camp, they need to inform the pack leader prior to pick-up. The person picking up the child must come with the pack leader to the Camp Office so that the Scout can be released from camp. Seven Mountains reserves the right to verify identities of adults who wish to take youth from camp. Upon return, the camper must be brought to the office by a responsible adult to sign-in. **They may not be merely dropped off.**

PROGRAM FEATURES FOR UNIT LEADERS

Leader's Meeting

Daily, before dinner, a leader from each pack is asked to attend a brief leader's meeting. This will allow us to ensure that everything is running smoothly and that every unit has what they need to be successful. We will also take this opportunity to update everyone on important information and any changes that may need to be made.

Safe Swim Defense/Safety Afloat

After dinner Saturday evening, the Aquatics staff (with some help from other staff members) will offer instruction in the Cub Scout Safe Swim Defense and Safety Afloat programs to interested leaders. This training will enable you to offer safe aquatics programs to your units.

Cubmaster Cook Off

This is a competition between all unit leaders. We want to see how creative you can be with two “mystery” ingredients, which will be announced at the Pre-Camp Leader's Meeting. All ingredients will be supplied by the person doing the cooking. Cubmasters are asked to bring their dishes to the Dining Hall at 7:00 pm on Sunday Night. Judging will be based upon originality, presentation, and overall taste.



Unit Leader Training

Although most unit leader training is offered on-line, informal networking sessions and specific course offering such as BALOO may be held during your week in camp. Specific training sessions can be discussed by contacting the Council Service Center prior to coming to camp.

SUMMER CAMP HONOR AWARDS

Commissioner Service

The Camp Commissioner is a direct link between your unit and the Camp Office. The Commissioner will visit sites daily and provide directions regarding the Clean Camp Award. The daily commissioner visit is a great opportunity to discuss any problems or ideas that you have concerning the camp facilities, program, or the camp staff.

Seven Mountains Clean Camp Award

The primary responsibility of keeping campsites and trails clean rests with the Scouts. The Clean Camp Award was designed to encourage packs to take positive steps to keep our camp as clean and healthy as possible. To earn this award units are expected to keep all tents clean and swept out, and the surrounding areas free of trash and debris. The cleanliness of campsite latrines and washhouses are also the responsibility of the unit. The woods are not to be used as a latrine facility. Paper, trash, broken glass, sharp edged rocks, and other unsightly or hazardous material shall be cleaned from campgrounds and all tent approaches. To earn this award, the pack must maintain the following standards each day.

Things The Commissioner Will Be Looking For:

1. Trails and grounds clean and clear of hazards.
2. American Flag on display.
3. Personal equipment neat and properly stored.
4. Living quarters and surrounding areas clean.
5. Urinals are clean and sanitary, toilet lids are down.
6. Latrines are properly maintained: clean, swept, with paper and blocks.
7. Washstand scrubbed clean.
8. Fire protection equipment properly cared for, and in the right place.